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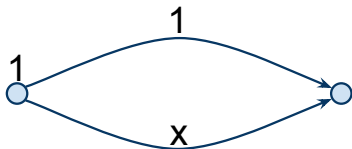
$$\begin{pmatrix} (3, 2) & (1, 1) \\ (0, 0) & (2, 3) \end{pmatrix}$$

Sagemath

4 problems

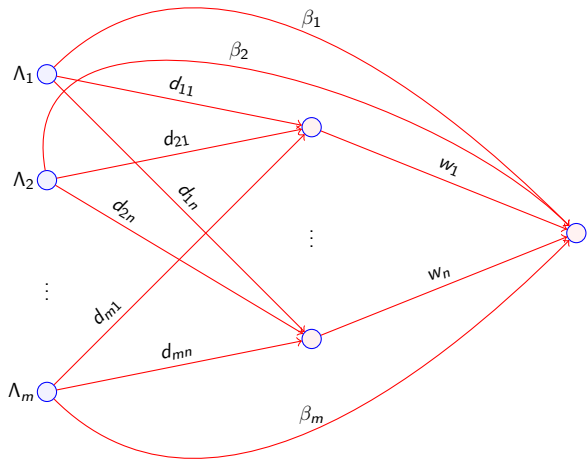
Users

- ▶ $k = 1$
- ▶ $\mathcal{P}_1 = \{1, 2\}$
- ▶ $c_1 = 1$ and $c_2 = x$
- ▶ $r = 1$



The Nash flow minimises:

$$\begin{aligned}
 \Phi(y, 1-y) &= \sum_{e=1}^2 \int_0^{f_e} c_e(x) dx = \int_0^y 1 dx + \int_0^{1-y} x dx \\
 &= y + \frac{(1-y)^2}{2} = \frac{1}{2} + \frac{y^2}{2} \\
 &\Rightarrow \tilde{f} = (0, 1)
 \end{aligned}$$



Theorem Assuming $\sum_{i=1}^m \Lambda_i < \sum_{j=1}^n c_j \mu_j$ we have:

$$\lim_{\beta_i \rightarrow \infty} \text{PoA}(\beta) < \infty \text{ for all } i \in [m]$$

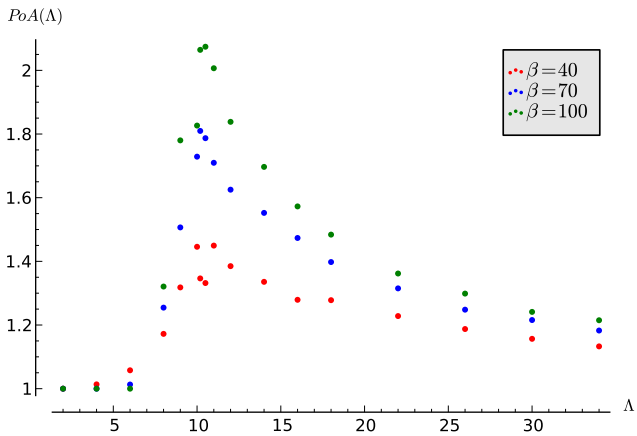
The price of anarchy increases with worth of service, up to a point.

Proof.

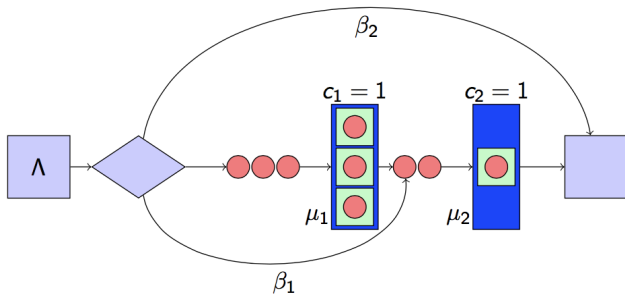
- ▶ $\lim_{\beta_i \rightarrow \infty} \lambda^* = k^*$ and $\lim_{\beta_i \rightarrow \infty} \tilde{\lambda} = \tilde{k}$
- ▶ As $\beta_i \rightarrow \infty$:

$$\sum_{i=1}^m \Lambda_i = \sum_{i=1}^m \sum_{j=1}^n \lambda_{ij}^* = \sum_{i=1}^m \sum_{j=1}^n \tilde{\lambda}_{ij}$$

- ▶ $\text{PoA}(\beta) < \infty$



Price of Anarchy in Public Services *EJORS*, 2013.



$$T = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 0 & 0 & 0 & 2 & 2 & 2 \\ 1 & 1 & 0 & 0 & 0 & 2 & 2 & 2 \\ 1 & 1 & 1 & 0 & 0 & 2 & 2 & 2 \\ 1 & 1 & 1 & 1 & 0 & 2 & 2 & 2 \\ 1 & 1 & 1 & 1 & 1 & 2 & 2 & 2 \end{pmatrix}$$

Cost of a queue:

$$\epsilon(n) = \begin{cases} 1/\mu, & n < c \\ \frac{1+n}{c\mu}, & \text{otherwise} \end{cases}$$

Cost of a state when using T .

$$C_t(i, j) = \begin{cases} \epsilon_1(i) + \epsilon_2(j), & t = 0 \\ \beta_1 + \epsilon_2(j), & t = 1 \\ \beta_2, & t = 2 \end{cases}$$

Cost of a queue:

$$\epsilon(n) = \begin{cases} 1/\mu, & n < c \\ \frac{1+n}{c\mu}, & \text{otherwise} \end{cases}$$

Cost of a state when using T .

$$C_t(i, j) = \begin{cases} \epsilon_1(i) + ?, & t = 0 \\ \beta_1 + \epsilon_2(j), & t = 1 \\ \beta_2, & t = 2 \end{cases}$$

A Nash policy \tilde{T} is a solution to:

$$\min_{t \in \{0,1,2\}} C_t(i,j) = C_{T_{ij}}(i,j) \text{ for all } i,j$$

For example $\mu = (3, 1)$, $c = (4, 2)$, $\beta = (.55, 4)$ and $\Lambda = 2$:

$$\tilde{T} = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 2 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \end{pmatrix}$$

$$T^* = \begin{pmatrix} 1 & 1 & 0 & 0 & 2 & 2 & 2 & 2 \\ 1 & 1 & 0 & 2 & 2 & 2 & 2 & 2 \\ 1 & 0 & 2 & 2 & 2 & 2 & 2 & 2 \\ 1 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \\ 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \\ 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \end{pmatrix}$$

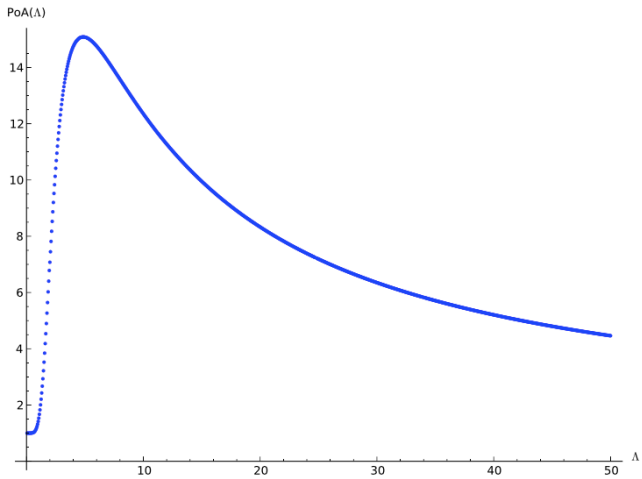
For example $\mu = (3, 1)$, $c = (4, 2)$, $\beta = (.55, 4)$ and $\Lambda = 2$:

$$\tilde{T} = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 2 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \\ 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 \end{pmatrix}$$

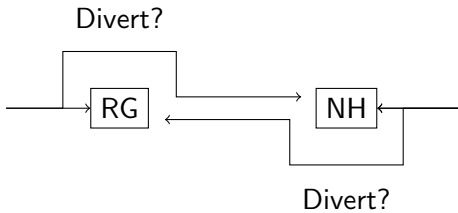
$$T^* = \begin{pmatrix} 1 & 1 & 0 & 0 & 2 & 2 & 2 & 2 \\ 1 & 1 & 0 & 2 & 2 & 2 & 2 & 2 \\ 1 & 0 & 2 & 2 & 2 & 2 & 2 & 2 \\ 1 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \\ 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \\ 2 & 2 & 2 & 2 & 2 & 2 & 2 & 2 \end{pmatrix}$$

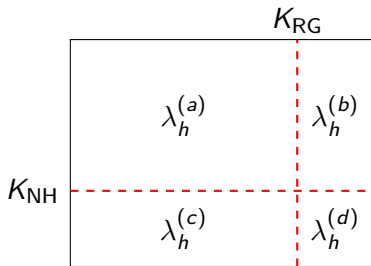
$$C(\tilde{T}) = 1.9937, C(T^*) = .2818$$

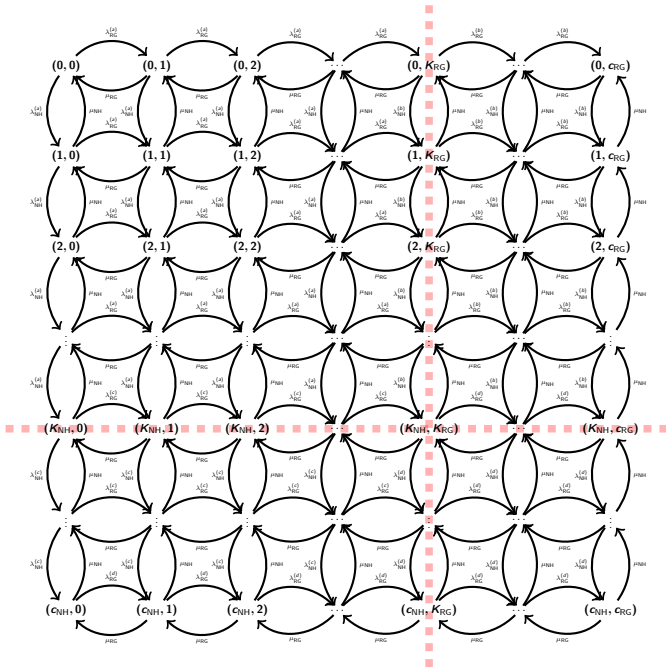
$$\text{PoA} = 7.0749$$

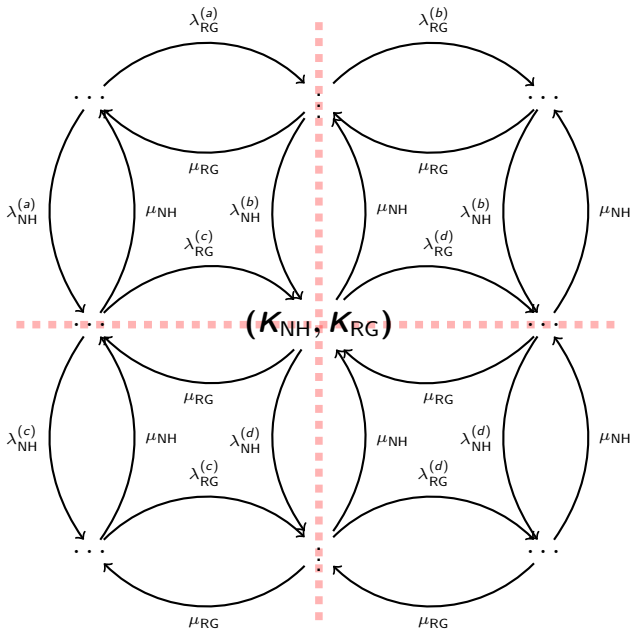


What about the controllers?







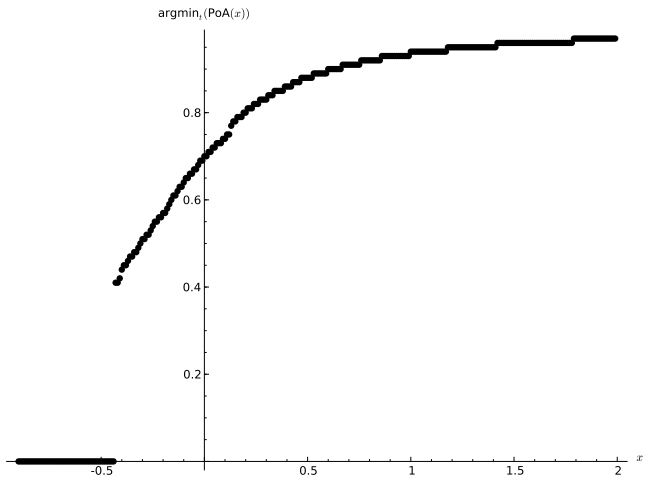


$$A = \begin{pmatrix} (U_{NH}(1, 1) - t)^2 & \dots & (U_{NH}(1, c_{RG}) - t)^2 \\ (U_{NH}(2, 1) - t)^2 & \dots & (U_{NH}(2, c_{RG}) - t)^2 \\ \vdots & \ddots & \vdots \\ (U_{NH}(c_{NH}, 1) - t)^2 & \dots & (U_{NH}(c_{NH}, c_{RG}) - t)^2 \end{pmatrix}$$

$$B = \begin{pmatrix} (U_{RG}(1, 1) - t)^2 & \dots & (U_{RG}(1, c_{RG}) - t)^2 \\ (U_{RG}(2, 1) - t)^2 & \dots & (U_{RG}(2, c_{RG}) - t)^2 \\ \vdots & \ddots & \vdots \\ (U_{RG}(c_{RG}, 1) - t)^2 & \dots & (U_{RG}(c_{RG}, c_{RG}) - t)^2 \end{pmatrix}$$

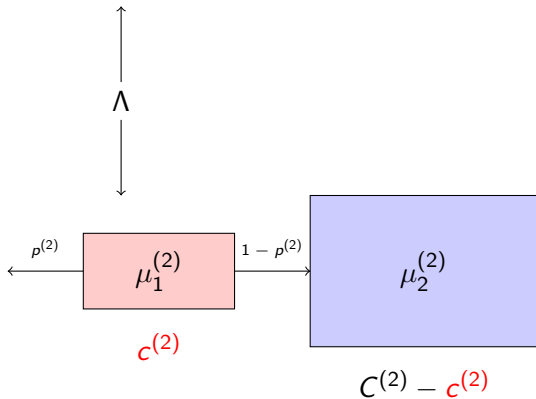
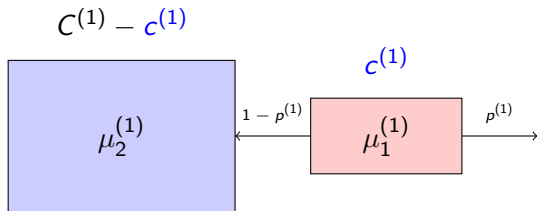
Theorem.

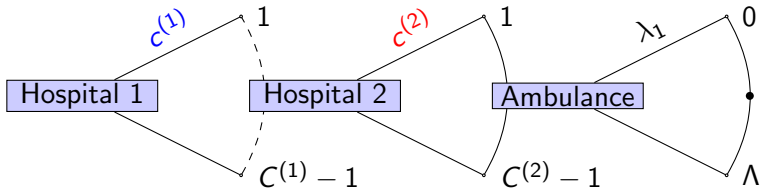
Let $f_h(k) : [1, c_{\bar{h}}] \rightarrow [1, c_h]$ be the best response of player $h \in \{\text{NH}, \text{RG}\}$ to the diversion threshold of $\bar{h} \neq h$ ($\bar{h} \in \{\text{NH}, \text{RG}\}$). If $f_h(k)$ is a non-decreasing function in k then the game has at least one Nash Equilibrium in Pure Strategies.

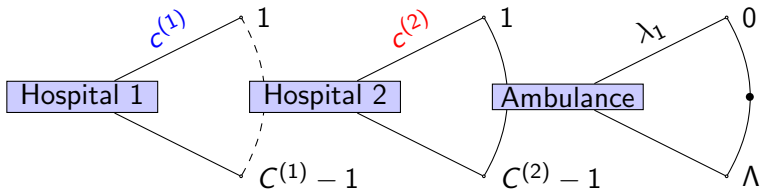


Measuring the Price of Anarchy in Critical Care Unit Interactions, *Submitted to JORS*



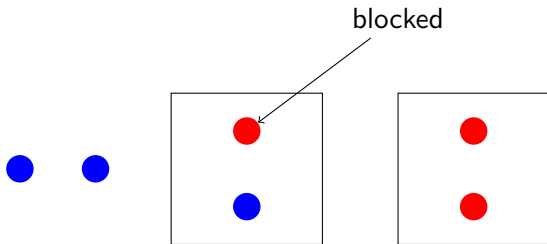




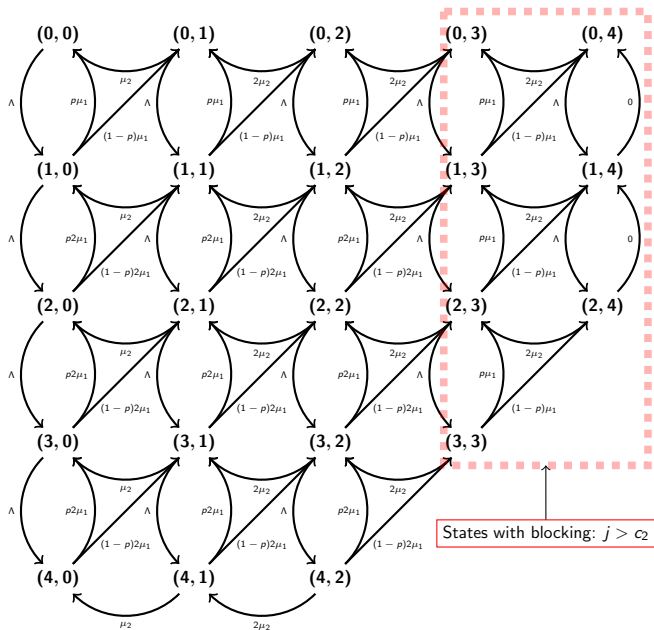


$$(|u_1^{(1)} - u_2^{(1)}|, |u_1^{(2)} - u_2^{(2)}|, |w^{(1)} - w^{(2)}|)$$

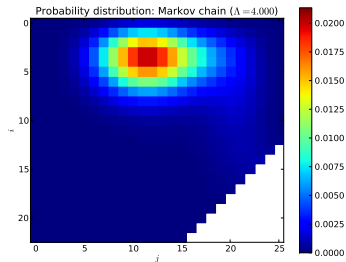
$$S = \{(i, j) \in \mathbb{Z}_{\geq 0}^2 \mid 0 \leq j \leq c_1 + c_2, 0 \leq i \leq c_1 + N - \max(j - c_2, 0)\}$$



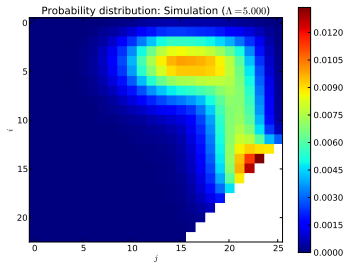
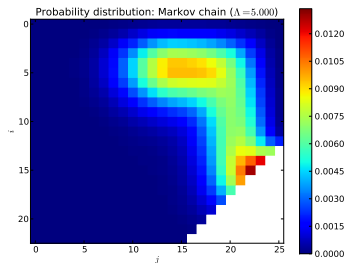
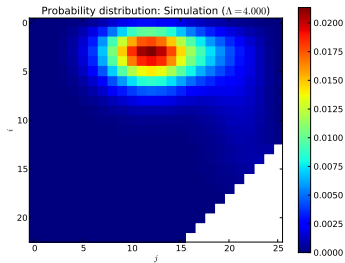
$$q_{(i_1, j_1), (i_2, j_2)} = \begin{cases} \Lambda, & \text{if } \delta = (1, 0) \\ \min(c_1 - \max(j_1 - c_2, 0), i_1)(1 - \rho)\mu_1, & \text{if } \delta = (-1, 1) \\ \min(c_1 - \max(j_1 - c_2, 0), i_1)\rho\mu_1, & \text{if } \delta = (-1, 0) \\ \min(c_2, j_1)\mu_2, & \text{if } \delta = (0, -1) \end{cases}$$



Analytical

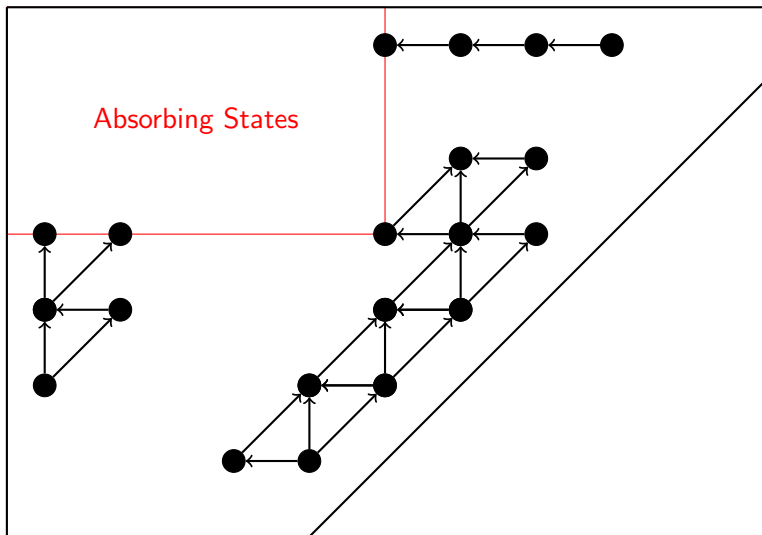


Simulation



Expected wait:

$$w = \frac{\sum_{(i,j) \in S_A} c(i,j) \pi(i,j)}{\sum_{(i,j) \in S_A} \pi(i,j)}$$

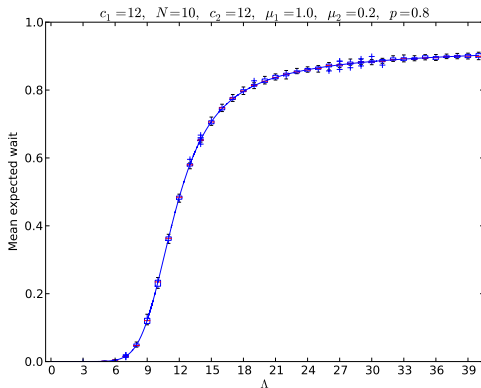


Sojourn time in state (i, j) :

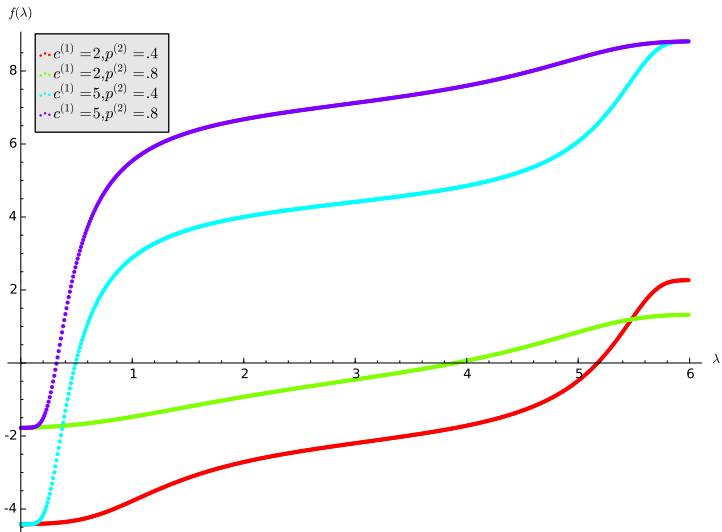
$$w(i, j) = \frac{1}{\min(c_2, j)\mu_2 + \min(c_1 - \max(j - c_2, 0), i)\mu_1}$$

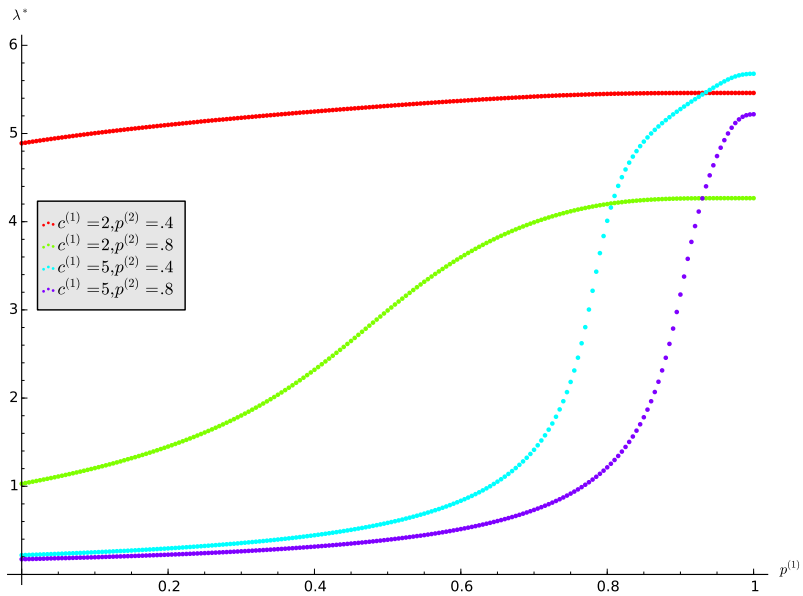
Cost of state (i, j) :

$$c(i, j) = \begin{cases} 0, & \text{if } (i, j) \in A \\ w(i, j) + p_{s_2}c(i, j - 1) + p_{s_1}(pc(i - 1, j) + (1 - p)c(i - 1, j + 1)), & \text{otherwise} \end{cases}$$



$$f(\lambda) = w^{(1)}(\lambda) - w^{(2)}(\Lambda - \lambda)$$





$$\Lambda = 6, C^{(1)} = 6, C^{(2)} = 4, N^{(1)} = N^{(2)} = 3$$

$$A = \begin{pmatrix} 0.795 & 0.688 & 0.792 \\ 0.506 & 0.488 & 0.503 \\ 0.183 & 0.159 & 0.178 \\ 0.0104 & 0.0193 & 0.00523 \\ 0.0121 & 0.108 & 0.0159 \end{pmatrix} B = \begin{pmatrix} 0.667 & 0.243 & 0.00105 \\ 0.480 & 0.154 & 0.196 \\ 0.396 & 0.0774 & 0.253 \\ 0.470 & 0.140 & 0.205 \\ 0.664 & 0.239 & 0.00837 \end{pmatrix}$$

$$\lambda_1 = \begin{pmatrix} 3.17 & 1.18 & 2.88 \\ 5.18 & 3.90 & 4.87 \\ 5.37 & 4.39 & 5.07 \\ 5.21 & 4.01 & 4.90 \\ 3.46 & 1.67 & 3.18 \end{pmatrix} S = \begin{pmatrix} 0.672 & 0.481 & 0.672 \\ 0.381 & 0.427 & 0.429 \\ 0.315 & 0.341 & 0.352 \\ 0.376 & 0.418 & 0.423 \\ 0.666 & 0.535 & 0.671 \end{pmatrix}$$

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$\tilde{c}_1 = 4, \tilde{c}_2 = 2$ and $c_1^* = 3, c_2^* = 1$ for $\text{PoA} = 1.330$.

$$\text{PoA} = \frac{\tilde{c}_1 S \tilde{c}_2}{c_1^* S c_2^*} = \frac{\tilde{c}_1 S \tilde{c}_2}{\min S}$$

from A, B

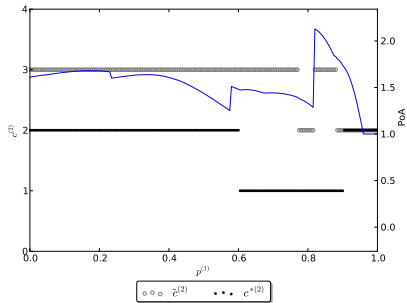
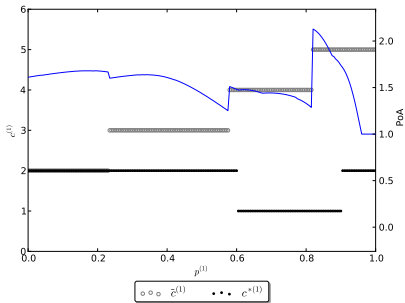
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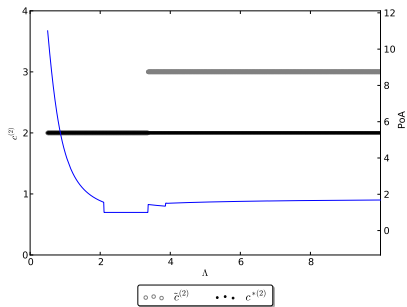
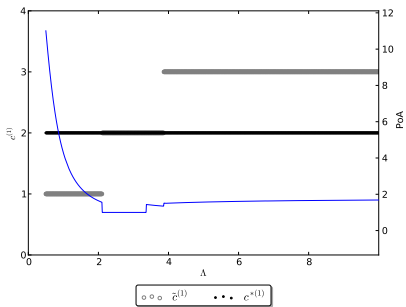
$$\text{PoA} = \frac{\tilde{c}_1 S \tilde{c}_2}{c_1^* S c_2^*} = \frac{\tilde{c}_1 S \tilde{c}_2}{\min S}$$

from $f(\lambda)$

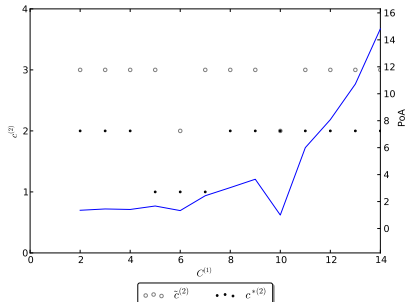
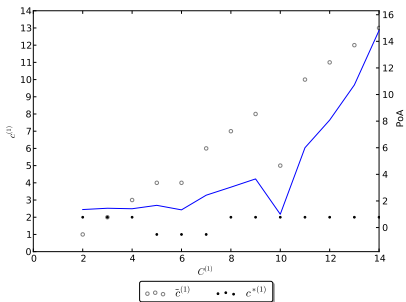
Effect of $p^{(1)}$



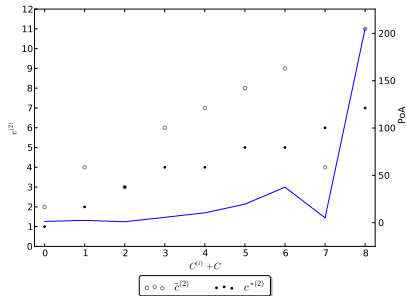
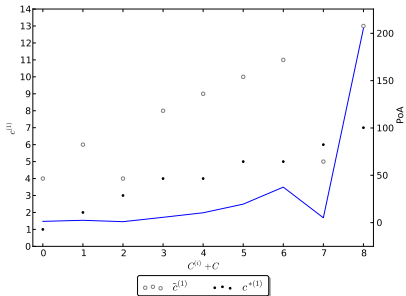
Effect of Λ



Effect of $C^{(1)}$



Effect of $C^{(i)}$



- ▶ A lot of potential for Game Theory + Stochastic modelling applied to Game Theory;
- ▶ Ability to model Patient + Controller behaviour;
- ▶ Potential advances for theoretical + applied contributions.

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