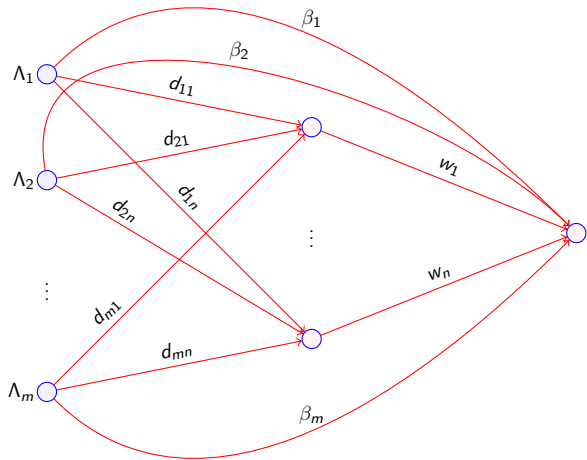
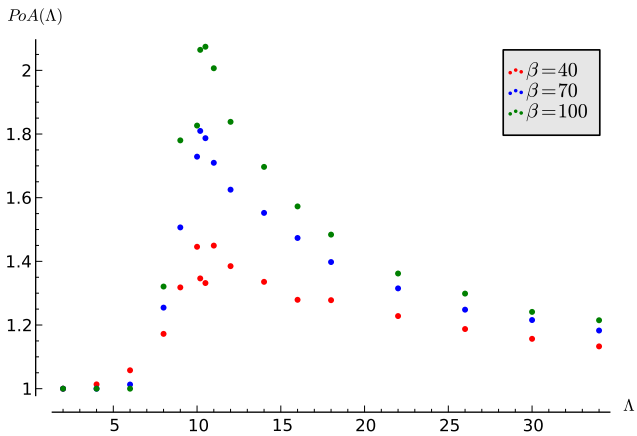


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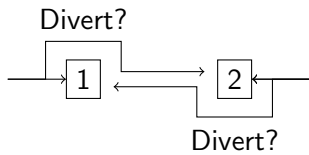
$$\begin{pmatrix} (2, 2) & (5, 0) \\ (0, 5) & (4, 4) \end{pmatrix}$$

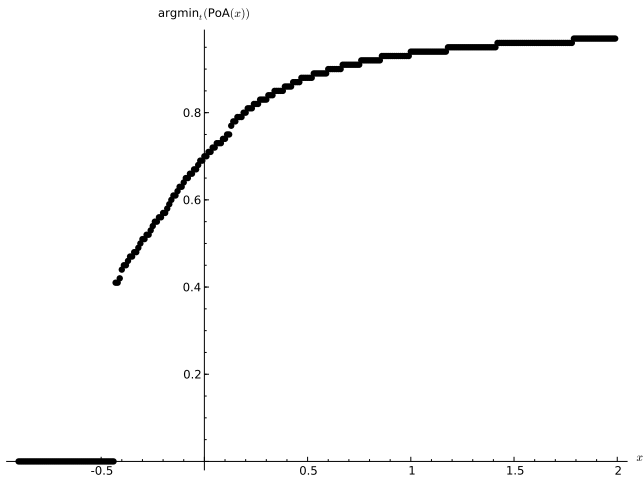




**Price of Anarchy in Public Services** *EJORS*, 2013.

What about the controllers?

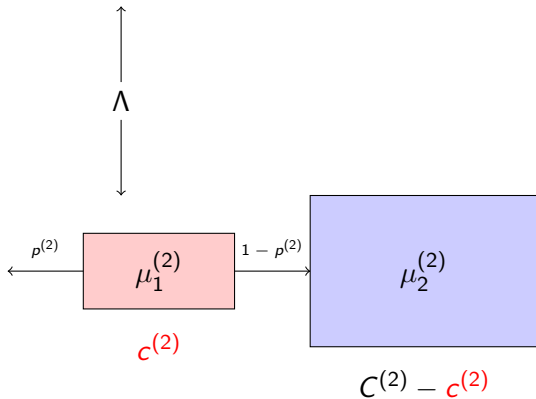
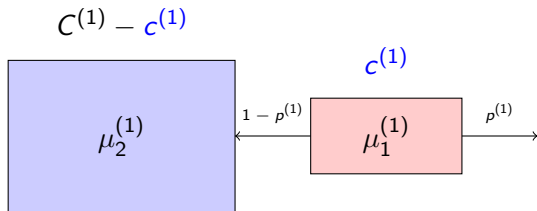


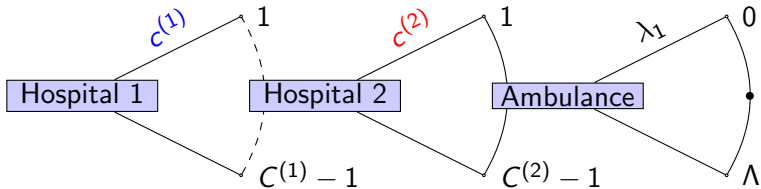


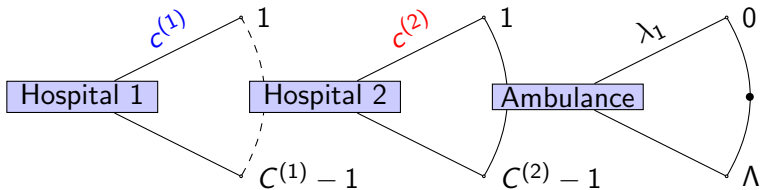


**Measuring the Price of Anarchy in Critical Care Unit Interactions, *Submitted to OMEGA***



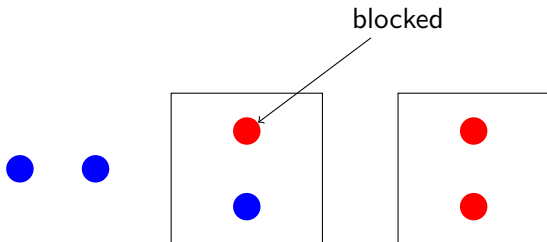




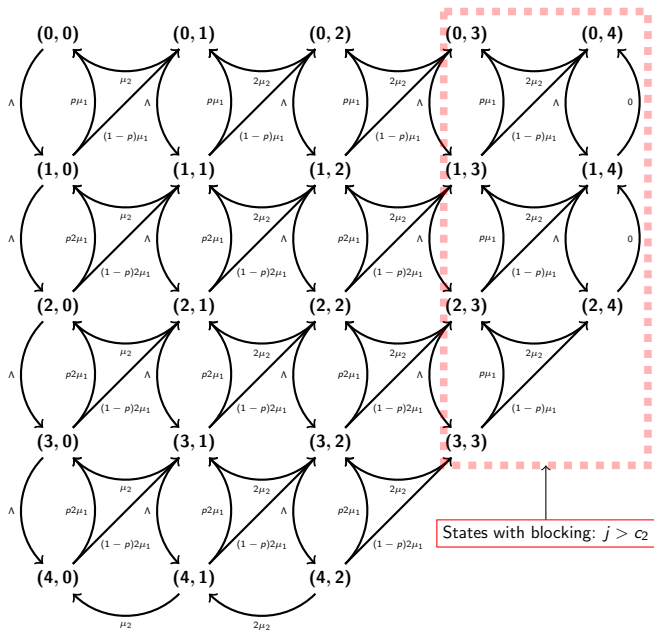


$$(|u_1^{(1)} - u_2^{(1)}|, |u_1^{(2)} - u_2^{(2)}|, |w^{(1)} - w^{(2)}|)$$

$$S = \{(i, j) \in \mathbb{Z}_{\geq 0}^2 \mid 0 \leq j \leq c_1 + c_2, 0 \leq i \leq c_1 + N - \max(j - c_2, 0)\}$$

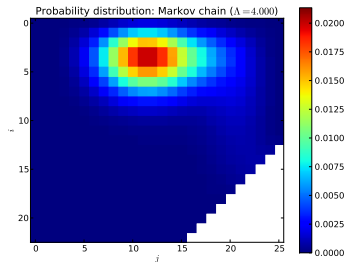


$$q_{(i_1, j_1), (i_2, j_2)} = \begin{cases} \Lambda, & \text{if } \delta = (1, 0) \\ \min(c_1 - \max(j_1 - c_2, 0), i_1)(1 - \rho)\mu_1, & \text{if } \delta = (-1, 1) \\ \min(c_1 - \max(j_1 - c_2, 0), i_1)\rho\mu_1, & \text{if } \delta = (-1, 0) \\ \min(c_2, j_1)\mu_2, & \text{if } \delta = (0, -1) \end{cases}$$

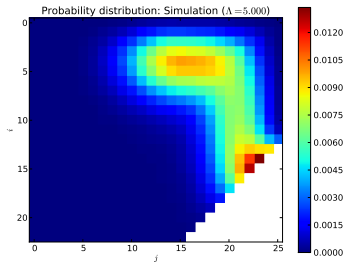
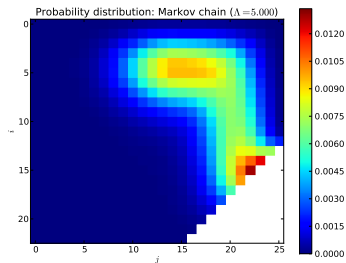
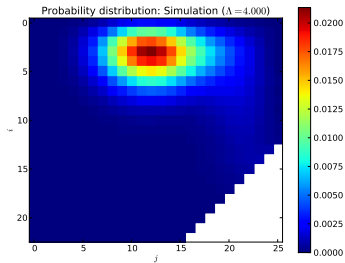




## Analytical

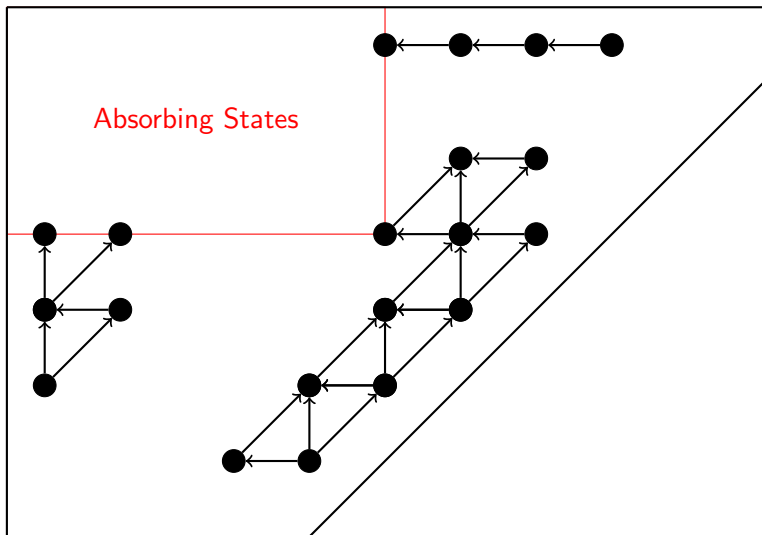


## Simulation



Expected wait:

$$w = \frac{\sum_{(i,j) \in S_A} c(i,j) \pi(i,j)}{\sum_{(i,j) \in S_A} \pi(i,j)}$$

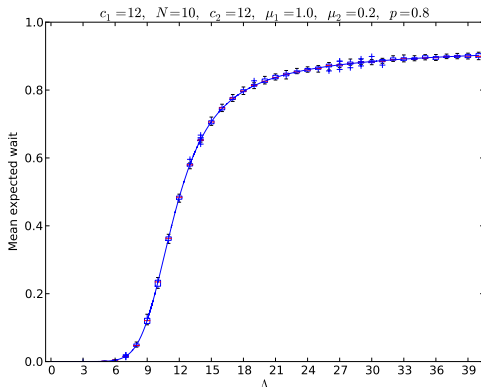


Sojourn time in state  $(i, j)$ :

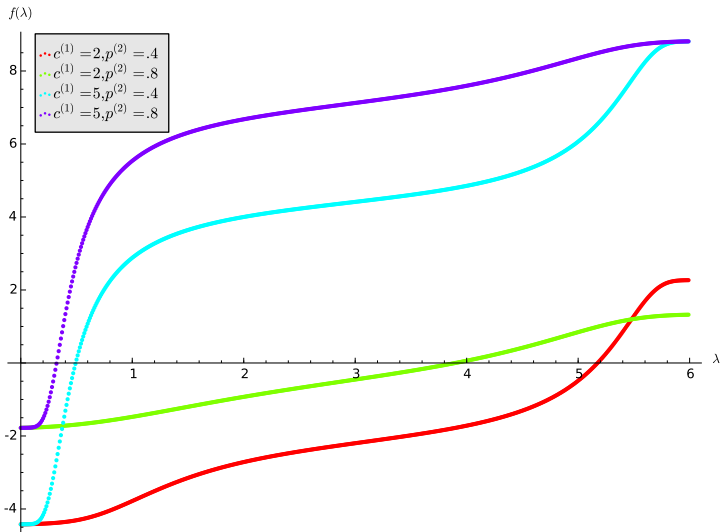
$$w(i, j) = \frac{1}{\min(c_2, j)\mu_2 + \min(c_1 - \max(j - c_2, 0), i)\mu_1}$$

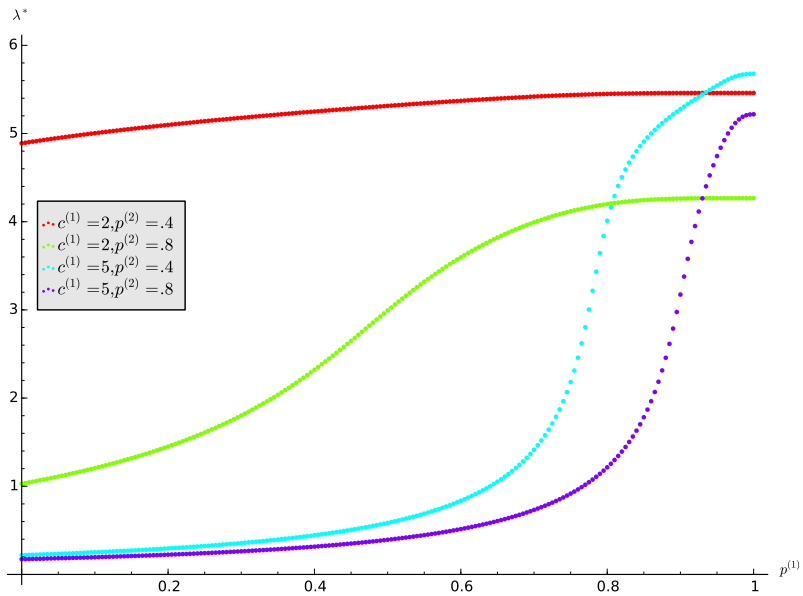
Cost of state  $(i, j)$ :

$$c(i, j) = \begin{cases} 0, & \text{if } (i, j) \in A \\ w(i, j) + p_{s_2}c(i, j - 1) + p_{s_1}(pc(i - 1, j) + (1 - p)c(i - 1, j + 1)), & \text{otherwise} \end{cases}$$



$$f(\lambda) = w^{(1)}(\lambda) - w^{(2)}(\Lambda - \lambda)$$





$$\Lambda = 6, C^{(1)} = 6, C^{(2)} = 4, N^{(1)} = N^{(2)} = 3$$

$$A = \begin{pmatrix} 0.795 & 0.688 & 0.792 \\ 0.506 & 0.488 & 0.503 \\ 0.183 & 0.159 & 0.178 \\ 0.0104 & 0.0193 & 0.00523 \\ 0.0121 & 0.108 & 0.0159 \end{pmatrix} B = \begin{pmatrix} 0.667 & 0.243 & 0.00105 \\ 0.480 & 0.154 & 0.196 \\ 0.396 & 0.0774 & 0.253 \\ 0.470 & 0.140 & 0.205 \\ 0.664 & 0.239 & 0.00837 \end{pmatrix}$$

$$\lambda_1 = \begin{pmatrix} 3.17 & 1.18 & 2.88 \\ 5.18 & 3.90 & 4.87 \\ 5.37 & 4.39 & 5.07 \\ 5.21 & 4.01 & 4.90 \\ 3.46 & 1.67 & 3.18 \end{pmatrix} S = \begin{pmatrix} 0.672 & 0.481 & 0.672 \\ 0.381 & 0.427 & 0.429 \\ 0.315 & 0.341 & 0.352 \\ 0.376 & 0.418 & 0.423 \\ 0.666 & 0.535 & 0.671 \end{pmatrix}$$

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$\tilde{c}_1 = 4, \tilde{c}_2 = 2$  and  $c_1^* = 3, c_2^* = 1$  for PoA = 1.330.

$$\text{PoA} = \frac{\tilde{c}_1 S \tilde{c}_2}{c_1^* S c_2^*} = \frac{\tilde{c}_1 S \tilde{c}_2}{\min S}$$



from  $A, B$

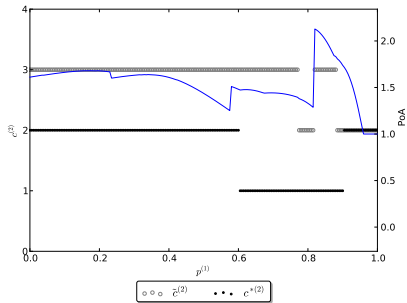
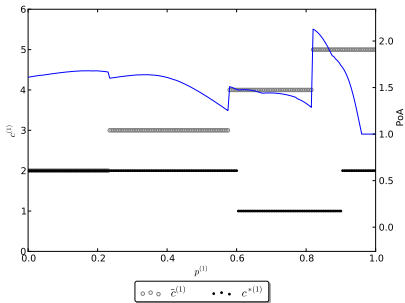
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from  $A, B$

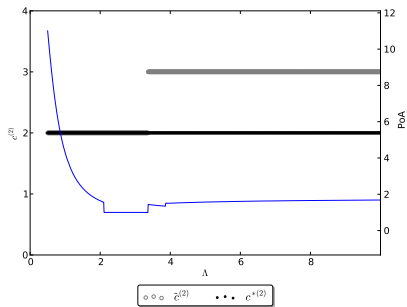
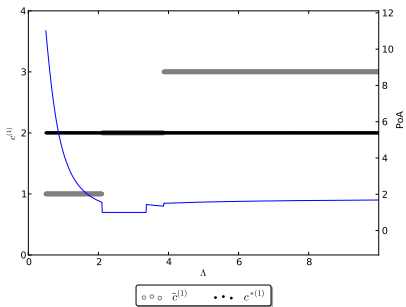
$$\text{PoA} = \frac{\tilde{c}_1 S \tilde{c}_2}{c_1^* S c_2^*} = \frac{\tilde{c}_1 S \tilde{c}_2}{\min S}$$

from  $f(\lambda)$

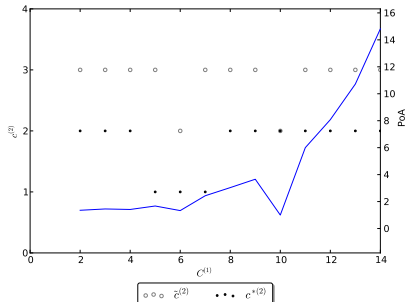
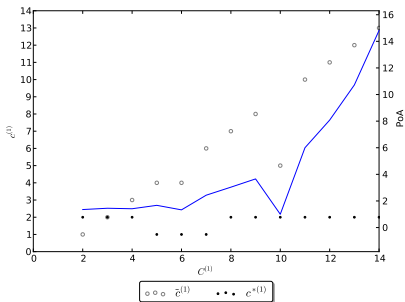
## Effect of $p^{(1)}$



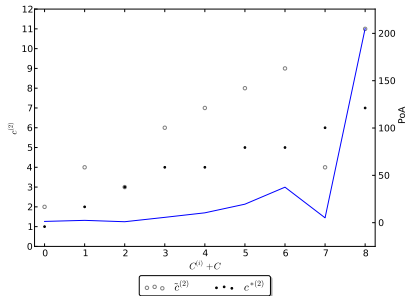
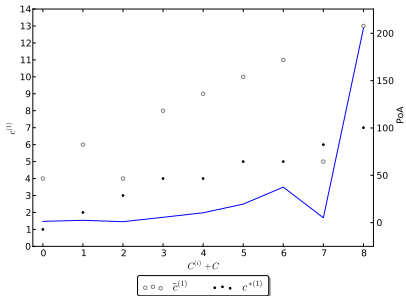
## Effect of $\Lambda$



## Effect of $C^{(1)}$



## Effect of $C^{(i)}$



- ▶ A lot of potential for Game Theory + Stochastic modelling applied to Game Theory;
- ▶ Ability to model Patient + Controller behaviour;
- ▶ Potential advances for theoretical + applied contributions.

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