

~~code~~
If Player 1 pass both times
Player 2 pass both times

Kaha kaha
pass take
take at any opportunity

- Kaha
- A Pass
 - B Pass
 - C Take
 - D Take

- a) Pass
- b) Pass
- c) Take
- d) Take

~~code~~
kaha kaha

~~code~~
if

(A) if
Pass

(B) if
Pass

(C) if
Take

(D) if
Take

Harry

Pass Pass ~~Pass~~ Pass
Pass all of them
if P₁, P₂

Node
A Take
B Take
C Take
D Take

Sophie

P1: Pass for Node A
If at Node C, take
P2: Take at Node B
Take at Node D

Linda

- 1) I chose player one (its not upper debate)
- 2) I take.

↑
lol ;

Antonia Williams

Instructions:

If (1) Take

If (2) Take

win

1st turn: pass

2nd turn: pass

~~Pass~~

~~Pass~~

Pass first go, take second go

(A, B, C).

Pass at all nodes except for ~~the~~ last node (D) where you take.

A (P)

B (P)

C (P)

D (T)

Rounds

Take

Pass

Take

Take

If Player 1: Take as 1st turn

If Player 2: Take as 2nd turn

NODES

- A) if player one take.
if player 2 pass.
- B) if game still on, just take.
- C) take again
- D) take.

Everywhere

If P1: Take at Node A
 If P2: Pass at Node B
 Take at Node C

Take 0

As Player 1: Pass all the time

As Player 2: Pass all the time

Take

if player 1: take node A

if player 2: take at node B

Take

Pass

at any opportunity

Take at first opportunity for both sides

want to be PI

Propose swap deal \rightarrow steal at node 3 if player 1
 \rightarrow steal at node 2 if player 2

Isaac

Always take

Ria

1st turn: PASS
2nd turn: PASS